

# Tomorrow Never Comes

Choreographed by Fabio Terzoni

Description: 32 count, 2 wall, intermediate line dance

Musica: **Tomorrow Never Comes** by The Zac Brown Band

Intro: 16

## PART A

FORWARD SHUFFLE, FORWARD SHUFFLE, TOE & TOE & HEEL & HEEL

1&2 Chassé forward right-left-right

3&4 Chassé forward left-right-left

5& Touch right side, step right together

6& Touch left side, step left together

7& Touch right heel forward, step right together

8& Touch left heel forward, step left together

ROCK STEP FORWARD, SIDE SHUFFLE TURNING ½ RIGHT, ½ RIGHT TURN, FULL TURN RIGHT

1-2 Rock right forward, recover to left

3&4 Chassé back right-left-right turning ½ right

5-6 Step left forward, turn ½ right (weight to right)

7-8 Chassé forward right-left-right turning a full turn right

ROCK STEP FORWARD, COASTER STEP, ½ LEFT TURN, FORWARD SHUFFLE

1-2 Rock left forward, recover to right

3&4 Left coaster step

5-6 Step right forward, turn ½ right (weight to left)

7&8 Chassé forward right-left-right

RIGHT VAUDEVILLE, LEFT VAUDEVILLE, ROCK STEP FORWARD, COASTER STEP

1&2 Cross left over, step right diagonally back, touch left heel diagonally forward, step left together

3&4 Cross right over, step left diagonally back, touch right heel diagonally forward

Restart from here on wall 9

5-6 Rock left forward, recover to right

7&8 Left coaster step

REPEAT

## PART B ( After walls 1, 2, and 8)

SIDE ROCK STEP, COASTER STEP, SIDE ROCK STEP, COASTER STEP

1-2 Rock right side, recover to left

3&4 Right coaster step

5-6 Rock left side, recover to right

7&8 Left coaster step

½ LEFT TURN, ½ LEFT TURN, KICK-BALL-CHANGE

1-2 Step right forward, turn ½ right (weight to left)

3-4 Step right forward, turn ½ right (weight to left)

5&6 Right kick ball change

TAG After wall 7

**ROCK STEP FORWARD, ROCK STEP BACK**

1-2 Rock right forward, recover to left

3-4 Cross/rock right behind, recover to left

**RESTART**

Restart on wall 9 after 28 counts

Restart on wall 11 after 16 counts. Change count 15 to step left forward without turning, hold count 16, and restart with music